

EUROPEAN
CURRICULUM VITAE
FORMAT



PERSONAL INFORMATION

Name **FUSCO MARCO**
Address **2, VIA TAIGETE, 00042, ANZIO (ROME), ITALY**
Mobile Phone **349/5104153**
E-mail markus.fusco@tin.it
Nationality **Italian**
Date of Birth **08/06/1980**

WORK EXPERIENCE

- Dates (from - to) April 2003 – November 2004
- Name and address of employer Multiplayer.it, Netaddiction s.r.l., Via Solferino 8, 05100, Terni
- Type of business or sector Entertainment
- Occupation or position held Contents provider
- Main activities or responsibilities Management of short-life contents as news or downloadable files

- Dates (from - to) Summer 1998 – Summer 2003
- Name and address of employer Bathing establishment "Dea Fortuna", Viale Mallozzi, Anzio
- Type of business or sector Tourism
- Occupation or position held Baywatch assistant
- Main activities or responsibilities Customer care and hardware maintenance

EDUCATION AND TRAINING

- Dates (from - to) November 1999 – October 2005
- Name and type of organization providing education and training University of Rome "La Sapienza"
- Principal subjects / occupational skills covered Analogic Electronic, Digital Electronic
- Title of qualification awarded Electronic Engineering degree (level I) Final Grade 107/110

- Dates (from - to) September 1994 - July 1999
- Name and type of organization providing education and training State industrial technical institute "Luigi Trafelli", Nettuno (Rome)
- Principal subjects / occupational skills covered Mathematic, Physics, Chemistry
- Title of qualification awarded Scientific – Technologic degree Final Grade 99/100

**PERSONAL SKILL AND
COMPETENCES**

MOTHER TONGUE

ITALIAN

OTHER LANGUAGES

- Reading skills
- Writing Skills
- Verbal skills

ENGLISH

GOOD

GOOD

GOOD

**SOCIAL SKILLS AND
COMPETENCES**

Tendency to team work, improved during work experiences and university projects. Good organizational and relational competences, flexibility.

**TECHNICAL SKILLS AND
COMPETENCES**

Operative Systems: Microsoft Windows
Programming Languages: Basic knowledge about C++
Good knowledge about OrCad environment(PSpice, Capture)
Good knowledge about Cadence environment

DRIVING LICENCE

B